

Breaking Up Template Pack

Thank you for downloading the free Break Up Template pack from Digital Vector Studios. This template pack is designed with custom animation and provides a sample of how to create the effect used in the YouTube video. https://youtu.be/_6XH4jOKTcs

Step 1: Add the Templates to Resolve

Download the template .setting files

For MAC users, copy the .setting files here:

`library/application support/Blackmagic Design/Davinci Resolve/Fusion/Templates/Edit/Titles`

For Windows users, copy the .setting files here:

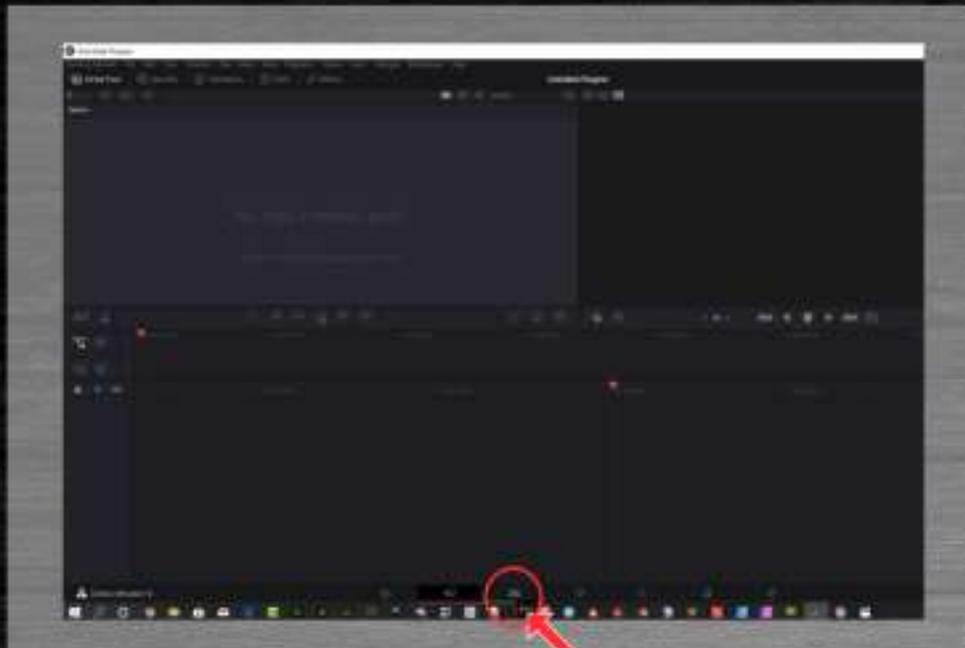
`C:\Program Files\Blackmagic Design\Davinci Resolve\Fusion/Templates/Edit/Titles`

 Hard drive where Davinci Resolve is installed

Step 2: Start Davinci Resolve
(version 16.1.2 and above)

Step 3: Go to the Edit Page.

Step 4: Create a new Timeline or open an existing project your have already started.



Click the Edit Page icon at the bottom

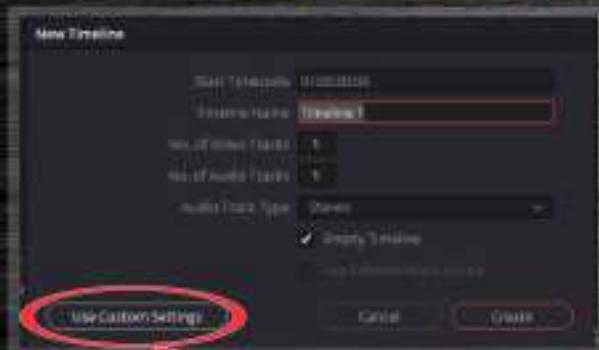


or hit Shift+4

Step 5: Create a new Timeline and set the frame rate.

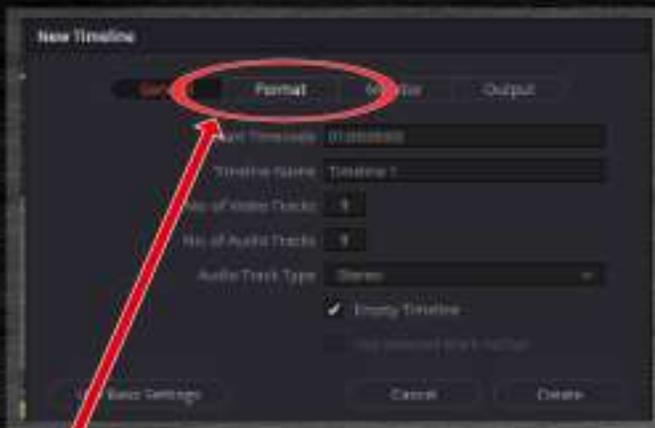
Press Control (WIN)+N

Command (MAC)+N

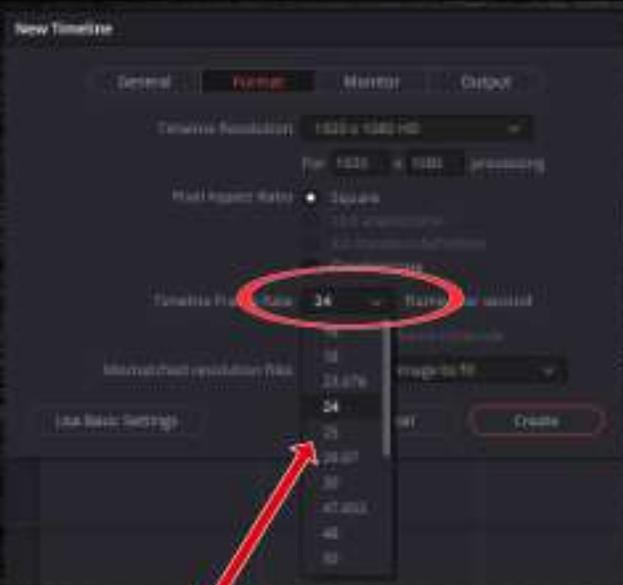


In the New Timeline dialog box, press
Use Custom Settings

Step 6: Create a new Timeline and set the frame rate.

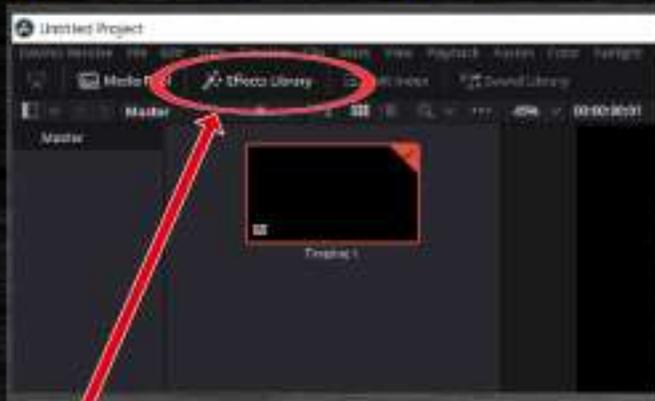


Click the Format Tab



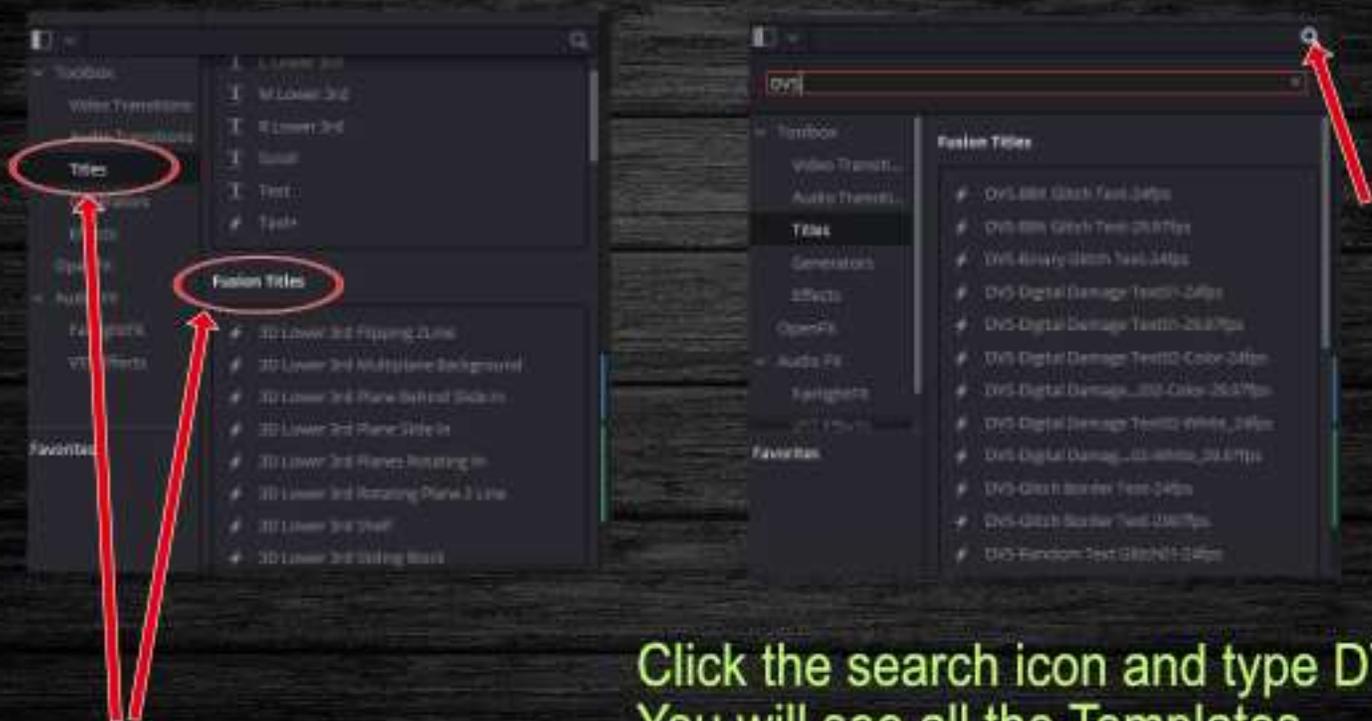
**Use the Timeline Frame Rate pull-down to select the Frame Rate
The Break up Templates are set up for 29.97 fps (or you can use 30 fps).**

Step 7: Select the Effects Library to turn it on.



Make sure "Effects Library" is on (white) - located in the top left corner

Step 8: In the Effects Library Dialog Box Find the Templates.



Click the search icon and type DVS
You will see all the Templates.

Navigate to
Toolbox/Titles/Fusion Titles

Step 9: Drag and Drop a Template Composition to the Timeline.

Drag the comp onto Track 2 (or higher) if you want the text to overlay a video clip or other media elements.

Set the length of the composition to 6-7 seconds.

The text can be edited in the edit page and minor adjustments such as font and size can be made there as well.

For changes to the size, location and animation of the pieces watch the video to see how to move things. These changes need to be made in the Fusion Page to the nodes.